

<p>Year Group: 3</p> <p>Name of project: Rock of Ages – Prehistoric Britain</p> <p>Term: Autumn</p>	<p><b>Summary of current hook:</b></p> <p>Coming to school dressed up as a Stone Age animal/character...</p> <p>Build campfires for prehistoric role play</p> <p>Investigate stone age poo</p> <p>Cook fruit stew</p> <p>Explore the development of farming – AY to plant crops dotted around the school to mimic 'gathering' and then in the allotment area to show farming.</p>	<p><b>Summary of current celebration:</b></p> <p>Children and parents to experience Village Life:</p> <ul style="list-style-type: none"> <li>• Wattle and daub fencing – children to teach their adults how to use wattle and daub to create a fence whilst explaining the importance of the materials and the 'why'</li> <li>• Campfire</li> <li>• Building miniature settlements in the woods – could be a Stone Age village or an Iron Age hill fort. Children to teach their parents about the similarities and differences.</li> </ul>
<p><b>Learning Journey</b></p> <p>NC: changes in Britain from the Stone Age to the Iron Age Examples (non-statutory)</p> <p>This could include: ♣ late Neolithic hunter-gatherers and early farmers, for example, Skara Brae ♣ Bronze Age religion, technology and travel, for example, Stonehenge ♣ Iron Age hill forts: tribal kingdoms, farming, art and culture</p> <p>Art: To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (stone age painting and pottery)</p> <p>DT: Tools and weapons</p> <p>Computing: Algorithms – maps for a hunter gatherer</p>		
<p><b>What are the current curriculum links to maths and English?</b></p> <p>ENGLISH: children produce a <b>Time Travel Brochure</b> that will demonstrate their understanding of life in prehistoric Britain and will provide answers for the original question set: <b>Would you survive life in Prehistoric Britain?</b></p> <p>They will consider the lifestyle of someone living in Prehistoric Britain which will include their housing, ways of communicating and tools or weapons.</p>		<p><b>Key dates</b></p> <p>Hook day: Friday 6<sup>th</sup> September 2019</p> <p>Celebration events: 14<sup>th</sup>/15<sup>th</sup>/18<sup>th</sup> October</p> <p>Trip to Butser 4<sup>th</sup> November</p>
<p><b>Integrity</b></p> <p><i>What opportunities are there for children to develop integrity and moral principles within the project?</i></p> <p>Working in teams to collaborate learning.</p> <p>Sharing resources.</p> <p>Considering the views of others when building their working in the outdoor classroom.</p>	<p><b>Energy</b></p> <p><i>How are all children encouraged to struggle? Question? Make discoveries? Have a voice?</i></p> <p>Designing and making tools/homes with limited resources</p> <p>Gleaning information and drawing hypotheses from unfamiliar artefacts.</p> <p>Pull together and collate information in design of their own information posters.</p>	<p><b>Respect</b></p> <p><i>How does the project currently address wider world matters and celebrate differences?</i></p> <p>Stone Age Boy investigates how we respond and relate to people who are very different to us.</p> <p>Empathising with how other people live based on the resources available to them.</p> <p>Respecting the inventiveness and resourcefulness of the lifestyles of people who lived during prehistoric Britain</p>
<p><b>Growth Mindset</b></p> <p><i>How does the project currently encourage children to have growth mindset?</i></p> <p>Seeing that people from all times and places have faced challenges and overcome them to make progress through determination, hard work and resilience</p> <p>Evaluating DT project – making stone age tools – <i>How could I improve my design? What would I do</i></p>	<p><b>Critical Thinking</b></p> <p><i>What are the opportunities for critical thinking throughout the project?</i></p> <p><b>Would you survive life in Prehistoric Britain?</b></p>	<p><b>A school within a garden</b></p> <p><i>How are the school gardens being used effectively and meaningfully within your project?</i></p> <ul style="list-style-type: none"> <li>• Building Stone Age homes in the woods</li> <li>• Archaeological dig (sandpit!)</li> <li>• Wattle and daub fences</li> <li>• Painting with mud</li> <li>• Designing and making Stone Age tools from materials available in woods</li> </ul>

*next time?*

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